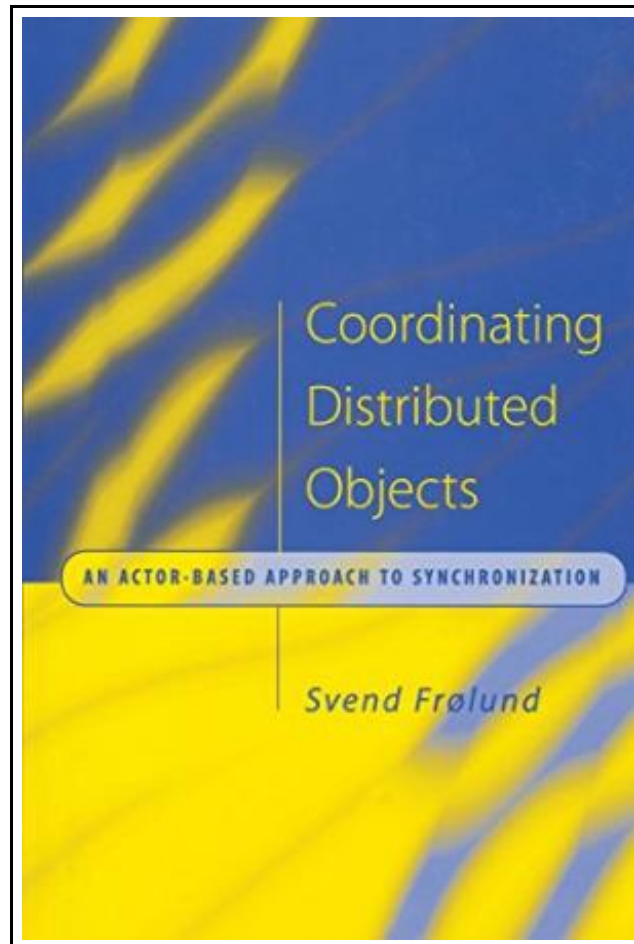


Coordinating Distributed Objects: An Actor-Based Approach to Synchronization



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